### Typing

#### with

### two arrows

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### DemoNat

- Aim of the DemoNat project : Analyse, validate proofs in natural language
- Teams working on this project :
  - Lattice / TaLaNa (Paris)
  - Calligramme (Nancy)
  - LaMa (Chambéry)



### Tasks

- Nancy and Paris : Translation from french to new\_commands using the ACGs
- Chambéry : Definition of new\_commands Implementation of a prover designed for this project

# ACGs

Two signatures

- $\Sigma_1$  : abstract language
- $\Sigma_2$  : object language

Both are based on linear lambda calculus

 ${\cal L}$  a lexicon from  $\Sigma_1$  to  $\Sigma_2$ 

 $\mathcal{L} \ : \ \Sigma_1 \longrightarrow \Sigma_2$ 

The user gives the mapping from constants in  $\Sigma_1$  to terms in  $\Sigma_2$ 

The user does not want to give the mapping from atomic types in  $\Sigma_1$  to types in  $\Sigma_2$ .

We would like to automaticaly have the complete lexicon thanks to the condition

#### $\mathcal{L}(c)$ : $\mathcal{L}(\tau(c))$

In the case of simply typed linear lambda calculus it is quite easy

# It could be interesting to add some more things to the calculus

- Dealing with semantics, some formulas can be of the shape ∀xP(x) → Q(x), which is no more linear. But as we want to keep linearity, we add to linear lambda-calculus intuitionistic variables, which introduces a calculus with two arrows.
- Some features could be added to the atomic types (gender with cases feminine and masculine for example)

In order to complete the lexicon we need first to be able to find the principal type of a term  $(\mathcal{L}(c)$  for each constant)

In this talk we will only talk about simply typed lambda calculus with two arrows (linear and intuitionistic), which introduces some problems for the principal type

### Overview

- introduction of the calculus
- the principal typing algorithm
- study of fragments
  - linear terms
  - $\eta\text{-long terms}$

### The calculus

 $\mathsf{\Gamma}; \vdash c \, : \, \tau(c)$ 

 $\mathsf{\Gamma}; x \, : \, \gamma \, \vdash \, x \, : \, \gamma \quad \mathsf{\Gamma}, x \, : \, \gamma; \, \vdash \, x \, : \, \gamma$ 

 $\frac{\Gamma; \Delta, x : \alpha \vdash t : \beta}{\Gamma; \Delta \vdash \hat{X}x.t : \alpha \multimap \beta} \qquad \frac{\Gamma, x : \alpha; \Delta \vdash t : \beta}{\Gamma; \Delta \vdash \lambda x.t : \alpha \multimap \beta}$ 

 $\frac{\Gamma; \Delta_1 \vdash t : \alpha \multimap \beta \quad \Gamma; \Delta_2 \vdash u : \alpha}{\Gamma; \Delta_1, \Delta_2 \vdash (t \ u) : \beta} (*)$ 

$$\frac{\Gamma; \Delta \vdash t : \alpha \to \beta \quad \Gamma; \vdash u : \alpha}{\Gamma; \Delta \vdash (t \ u) : \beta}$$
(\*)  $Dom(\Delta_1) \cap Dom(\Delta_2) = \emptyset$ 

### Typing algorithm

• typing rule scheme

$$\frac{\Gamma; \Delta \vdash t : \alpha - ?_n \beta \quad \Gamma; \vdash u : \alpha}{\Gamma; \Delta \vdash (t \ u) : \beta}$$

- unification of types with  $-\circ$ ,  $\rightarrow$  and -? first order  $\Rightarrow$  mgu
- usual typing algorithm (Damas-Milner) with constraints
- the algorithm gives a typing tree
- the principal type is the judgment at the root

### Constraints

while typing application (u v)

- if v has free linear variables u must have type  $-\circ$
- overwise we take a new unspecified arrow –? to type  $\boldsymbol{u}$

# Why do we take fragments

let

 $t = \lambda g \lambda f \lambda^{\circ} x \lambda u.(g \quad (f x) \quad (f \lambda t.(t u)))$ 

its principal type is

$$\vdash t : (b \multimap b - ?_1 n) \rightarrow \\ (((a - ?_2 e) \rightarrow e) \multimap b) \rightarrow \\ ((a - ?_2 e) \rightarrow e) \multimap \\ a \rightarrow n$$

t is neither linear nor  $\eta$ -long

### Arrow property

- a typed term has the arrow property if
  - the unspecified arrows are negative
  - the intuitionistic arrows are positive

- linear terms have the arrow property
- $\eta$ -long terms have the arrow property

### Linear terms

- a linear term contains intuitionistic variables but they must appear once
- constants considered have the arrow property

### **Proposition 1** t a typable linear term

then

its principal type satisfies :

- each type variable appearing appears twice with a positive occurrence and a negative occurrence
- the type has the arrow property
- the unspecified arrows are distinct

#### Proof:

- prove it for normal terms
- prove that if  $t \rightarrow_{\beta} t'$  then there exists  $S \text{ s.t. } -?_i \mapsto -\infty \text{ and s.t. } \mathsf{PT}(t) = S \mathsf{PT}(t') \square$

### $\eta$ -long terms

- $\bullet$  to be  $\eta\text{-long}$  is a property of a typing tree
- a term is  $\eta$ -long if it has an  $\eta$ -long typing tree
- if a term is η-long
   Then
   it is η-long for its principal type

### Typing algorithm

the typing algorithm is adapted

- types only terms of shape  $-t = (x t_1 \dots t_n)$ 
  - $-t = (c t_1 \dots t_n)$   $-t = \lambda x.u$   $-t = \lambda x.u$   $-t = (\lambda x_1 \dots x_n.t' \quad t_1 \dots t_n)$  $t' \neq \lambda x.u \text{ or } \lambda x.u$
- succeeds only if the tree is  $\eta\text{-long}$

### Address

- adresses c are lists of l (left) and r (right)
  - the empty address is [ ]
  - $-c_1 :: c_2$  is the concatenation
  - $-l^k$  is the address with k times l
- f(c,T), T a type, c an address, is the sub-type at the address c of T

## Justification

- we want to justify each arrow and atom of a principal type
- $\bullet$  we define an application  $\varphi$  which
  - takes
    - an address c of a type T
    - a set of terms of type  ${\cal T}$
  - gives
    - a set of subterms with type f(c,T)
- $\varphi$  is generaly defined only for  $\eta\text{-long terms}$

### Examples

$$t = \lambda x.(f \quad (x \quad t_1 \quad \lambda y.t_3) \quad (x \quad t_2 \quad \lambda z.t_4))$$
$$\vdash t : T = (a \to (b \to c) \to d) \to e$$

• 
$$c_1 = [l, r] \Rightarrow f(c_1, T) = (b \to c) \to d$$
  
 $\varphi(c_1, \{t\}) = \{(x \ t_1), (x \ t_2)\}$ 

• 
$$c_2 = [l, r, l] \Rightarrow f(c_2, T) = (b \rightarrow c)$$
  
 $\varphi(c_2, \{t\}) = \{\lambda y. t_3, \lambda z. t_4\}$ 

• 
$$c_3 = [l, r, l, l] = c_2 :: l \Rightarrow f(c_3, T) = b$$
  
 $\varphi(c_3, \{t\}) = \varphi([l], \{\lambda y.t_3, \lambda z.t_4\})$   
 $= \{y, z\}$ 

### Back to typing

While typing  $t = (x t_1 \ldots t_n)$ 

- get the principal types of the  $t_i$
- unify the types of the variables see that as applying substitutions to a set of judgments with same free variables
- unify the type of x obtained with the type of x built with the types of the t<sub>i</sub> see that as applying substitutions to a set of two judgments

### **Points** in a set of judgments

- a variable point is the choice of
  - a judgment
  - a free variable of the judgment
  - an address in the type of the variable
- a term point is the choice of
  - a judgment (a term)
  - an address in the type of the term
- What is interesting in a point is the head of the sub-type designed by the address

### **Classes** in a set of judgments

- the class of a variable point (t, x, c)
  is (l :: c, {λx.t<sub>i</sub>}) with t<sub>i</sub> s.t.
  x has the same type head at the address c
- the class of a term point (t,c) is  $(c, \{t\})$
- $\bullet$  a class is justified if  $\varphi$  is defined

### Examples

$$t_1 = \lambda y(x \ y)$$
  
$$t_2 = \lambda w \mathcal{X} z(x \quad (w \ z))$$

$$x : a - ?b \vdash t_1 : a \to b$$
$$x : a \multimap b \vdash t_2 : (c \multimap a) \to c \multimap b$$

 $(t_1, x, []), (t_1, x, [l])$  and  $(t_2, [l, r])$ are points whose classes are

 $([l], \{\lambda x.t_1\}), ([l, l], \{\lambda x.t_1, \lambda x.t_2\}) \text{ and } ([l, r], \{t_2\})$ 

### **Class property**

- the terms have an  $\eta$ -long principal type
- the free variables of the terms are the same and are free in an  $\eta\text{-long term }t$
- each class Cl is justified
- if the justifying terms are variables x of  $\lambda x.u$ s.t.  $x \not\in u$  then the type is an atom a and ais unique
- the unspecified arrows are unique and negative
- the  $\rightarrow$  are positive

**Lemma 1** The class property is stable by the unification of the types of the variables

### Proposition

**Proposition 2** t a term s.t. the algorithm gives an  $\eta$ -long typing tree for tthen the root of the tree satisfies

- each point P is justified
- if the justifying terms are variables x of  $\lambda x.u$ s.t.  $x \notin u$  then the type is an atom a and ais unique
- unspecified arrow are unique and negative
- the  $\rightarrow$  are positive

**Corollary 1** let  $t \eta$ -long term of type Tif T has a negative  $\rightarrow$ then this arrow can be replaced by a  $-\infty$ 

### **Proof of corollary**

the principal type of t is  $\eta\text{-long}$ 

 $\exists S \text{ s.t. } SPT=T$ 

PT has no negative arrow  $\rightarrow$ 

 ${\boldsymbol{S}}$  changes

- -a =? into  $\rightarrow$  : -? is unique
- a type variable  $\alpha$  into a type A containing  $\rightarrow$  :

we prove  $\alpha$  is unique because it is justified by variables x of  $\lambda x.u$  with  $x \notin u$ .

### Future work

- Proof quite complex, very technical, we would like to find something more readable. Maybe there could be a solution with sub-typing (where →⊂→)
- Solve the matching problem for the calculus with two arrows
- Add features to atomic types, in order to avoid the multiplication of entries into the signatures.
- In the typed calculus with features, find an algorithm to complete the lexicon